

1

MYWUXING RULES

WHAT IS MYWUXING

MyWuXing is fun card game teaching the ancient science of the Five Elements (WuXing) through dynamic interactive game play and visual masterpieces. The game works for any age range from 8 to 88!

The Five Elements has been used for 1000s of years in China to teach the seasons on Earth, martial arts for combat, healing for Chinese Medicine and energy flow for Feng Shui.

GAME CONTENT

The 54 card deck consists of

- X 8 WATER
- X 8 WOOD
- X 8 FIRE
- X 8 EARTH
- X 8 METAL
- X8 INFINITE DRAGONS
- X4 DESTRUCTIVE STARS
- X2 Cards to give to friends to advertise the game & art.

2

The 52 card deck is shuffled and each player is dealt a "Player Deck" face down. Cards dealt depend on how many players are in the game:

- 2 players – 8 cards each
- 3 players – 7 cards each
- 4 players – 6 cards each
- 5 players – 5 cards each
- 6 players – 5 cards each
- 7 players – 4 cards each
- 8 players – 4 cards each

The remaining cards in the pack are laid face down in the middle and this is the "Universe Deck" Each play begins with a card being released from the top of the Universe Deck face up & this becomes the "Universe Pot" laid below the Universe Deck.

Cards lost/destroyed will be sent to "The Void" where cards become inactive, placed face up to the right of the Universe Deck (just make sure you know which is the Universe Pot & which is "the Void!"). All cards in play include those in the Universe Pot and those drawn from the Players' deck.

3

The Headers on the cards represent the Heavenly Elements.
The Footers explains the interaction between the Elements and how your card plays against other cards.

OBJECT OF THE GAME.

The Game challenges your own Wu Xing (5 elements of Water Wood Fire Earth Metal) against the universal elements and your opponent's elements. The last player remaining with elements in hand or the player with most elements in hand is the winner of the game.

The aim is to increase the size of your own deck by winning the Universe Pot or other players' cards and avoid your cards being sent to THE VOID or absorbed by the Universe Pot or other players.

THERE ARE X2 VERSIONS:

1. Learn WuXing – is simply a dynamic pattern of play that helps the participants understand the interaction of the Five Elements.
2. Think WuXing – to make the player's think about what element to play.

4

GAME 1 LEARN WUXING

> With cards dealt decide who starts – no particular vantage except the pot may increase by the time player 4 participates.

> Going round clockwise Player 1 plays Player 2, then Player 2 plays Player 3, then Player 3 plays Player 4, then Player 4 plays Player 1 & so on. Similarly if there are 8 players.

> A card is drawn from the top of the universe deck and laid face up in the pot.

> Player 1 & Player 2 reveal their top cards from own deck to challenge the Universe that lies face up in the Universe pot.

> The footer at the card explains the interaction of your card to the Universe card & whether your card wins the Universe Pot, joins the Universe Pot or goes to the Void:

- ABSORBS

If your Element Card "Absorbs" the Universe Element Card then you win the cards in play which go to the bottom of your player deck & must be shuffled UNLESS it is a DRAW or you come against an INFINITE DRAGON or DESTRUCTIVE STAR.

5

SET UP

Players

2 – 8 players.

Each play is between 2 players challenging their element against The Universe Pot in "Learn WuXing" or having the option to play against the other player or The Universe Pot in "Think WuXing".

When there are more than 2 players the game rotates clockwise with player 1 playing with player 2, then player 2 playing with player 3 & so on.

GAME LAYOUT

Universe Deck

Universe Pot

The Void

Player Deck

Player Hand

6



7

EXAMPLE 1. If your card is Wood & Universe card is Water. Wood absorbs Water so you absorb the universe pot if the Universe Element Card "Absorbs" your Element Card then your Card joins the Universe Pot.

EXAMPLE 2. If the Universe card is Fire & your card is Wood. Fire absorbs Wood so your card goes into the Universe Pot.

- DESTROYS

If your Element card "Destroys" the Universe Element Card you send The Universe Pot & Opponent's Card to the Void, your card returns to the bottom of your deck. UNLESS the other Player reveals an ABSORBING CARD or it is a DRAW or you come up against an INFINITE DRAGON or DESTRUCTIVE STAR.

EXAMPLE 1. If your card is Earth & Universe card is Water, Earth destroys Water so the Universe Pot & player 2's card is sent to the Void unless Player 2 reveals:

- i. the same card making the hand a draw.
- ii. an absorbing card (Wood) vs the Universe card (Water) in which case Player 2 absorbs all cards in play.
- iii. an Infinite Dragon or Destructive Star.

8

EXAMPLE 2. If you reveal a card that is destroyed e.g. if the Universe card is Water & your card is Fire, Water destroys Fire so your Card goes the Void.

- DRAW

If you reveal the same card as the Universe Pot then that card joins the Pot.

If your card is the same card as Player 2 card then both cards join the Universe pot unless the Universe Pot destroys the Players' cards in which case both cards are sent to The Void.

THE POWER CARDS

INFINITE DRAGON – ABSORBER of all element cards but NOT the Destructive Star.

1. When an Infinite Dragon is drawn from the Universe Deck participating players have to contribute a card, to the Universe Pot from the top of their deck in "Learn WuXing".

2. Infinite Dragon Cards played by the Universe or any that are contributed will remain in the pot. However if a Destructive Star is contributed then all cards are discarded to THE VOID. Destructive Star remains in pot.

7

3. The Infinite Dragon when played by players, not the Universe, must always be discarded to THE VOID while the Player absorbs all the other cards from the Universe Pot unless there is a draw with the Universe or another player in which case Cards go into the Universe Pot.

4. When 2 players play the Infinite Dragon it is a draw in which case both Player 1 & Player 2 Infinite Dragon Cards go into the Universe Pot.

DESTRUCTIVE STAR – DESTROYER of all elements including the Infinite Dragon sending all cards to THE VOID.

1. The Destructive Star is inauspicious. When players play this card they will destroy all other cards discarding them to THE VOID.

2. When a Destructive Star is drawn from the Universe Deck participating players have to send a card, from the top of their deck in "Learn WuXing", from player hand in "Think WuXing" to THE VOID while The Destructive Star remains the Universe Pot.

3. The Destructive Star remains in the Universe Pot as the sole card.

17

Option 2: The Players take the top TWO cards from own deck & can now choose which card to play when it is their turn. Lead Player can choose to play against the Universe card inviting any ONE Player to join the hand or can choose to play any ONE Player direct. The Player who has been played against commences the next play with the same choice & so on. However if that Player is taken out of the Game from the hand then the Player who won the hand commences the next play with the same choice & so on.

Option 3: The Players take the top TWO cards from own deck & can now choose which card to play when it is their turn. Lead Player can choose to play against the Universe card inviting any ONE Player to join the hand or can choose to play any ONE Player direct. The Player who wins the hand chooses again.

Player vs. Player will give a weak hand a chance & an opportunity to absorb or destroy another player's card or take a Player out but there is no opportunity to win the Universe Pot or send the Pot to The Void.

10

NOTES

> Even when 2 players reveal the same card that absorbs or destroys the Universe Card the play is still deemed a draw and the 2 cards join the Universe Pot.

> The Universe takes precedence when there is a draw as the elements from each player are neutralized.

"Absorbs" takes precedence over "Destroys" except when there is a Destructive Star.

> EXAMPLE - if Player 1 has a card that Absorbs the Universe Card while Player 2 has a card that "Destroys" the Universe Card, Player 1 wins the hand and absorbs the Universe Pot.

> HOWEVER when the Destructive Star is played the Destructive Star takes precedence over all cards including The Infinite Dragon sending all cards to The Void and then becomes the sole card in the Universe Pot.

> The Destructive Star always remains in play except if one is part of the Universe Pot sent to THE VOID by another Destructive Star or by an Element Card that destroys a Universe Card sending Pot to the Void.

17

2. Power Card Activation (optional advanced game play)

All players can interrupt the hand being played by the 2 participating players at any time with a DESTRUCTIVE STAR. The DESTRUCTIVE STAR can also be countered with 2 INFINITE DRAGONS by other players involved in the game.

INFINITE DRAGON ABSORBER OF ALL ELEMENT CARDS EXCEPT THE DESTRUCTIVE STAR.

1. When an Infinite Dragon is drawn from the Universe Deck participating players have to contribute a card, to the Universe Pot from player hand in "Think WuXing". The Infinite Dragon Cards played by the Universe or any that are contributed will remain in the pot. However if a Destructive Star is contributed then all cards are discarded to THE VOID.

2. In "Think WuXing" X2 Infinite Dragons activated by any player at any time can counter A Destructive Star (please see below under Destructive Star nos.3) by neutralizing the play. The Destructive Star joins the pot while the Infinite Dragons activated go to THE VOID.

11

> When the Universe Deck is run down there are 2 choices:

1. Count who has the most cards in hand to see who wins. If there is a draw then you can have a tie-breaker.

2. The Void can be turned over & become the new Universe Deck laid face down for play to continue.

> Tie Breaker is where 2 players draw on their last cards. Each player alternatively takes a card from the top of the Universe Deck for a player vs player sudden death until a player absorbs or destroys their opponent's final element.

GAME 2 THINK WUXING

Think WuXing requires a more fluent understanding of how the Elements interact. It requires each player to pit their wits & decide to try & win the Universe Pot or opt to play just the player because they do not feel their hand is strong enough.

15

DESTRUCTIVE STAR DESTROYER OF ALL ELEMENTS INCLUDING THE INFINITE DRAGON SENDING ALL CARDS TO THE VOID.

1. When a Destructive Star is drawn from the Universe Deck participating players have to send a card, from player hand in to THE VOID while The Destructive Star remains in the Universe Pot.

2. Other participants not involved in the hand can become involved. The Destructive Star is playable by any player anytime when in hand. When The Destructive Star is activated by a player all cards are discarded to THE VOID. This can stop a Player absorbing the Universe Pot. The Destructive Star is then laid down face up as the only remaining card in the Universe Pot.

3. A Destructive Star can be neutralized by x2 Infinite Dragons by other player hands. (please see rule nos. 2 under Infinite Dragon). The Destructive Star will join the Universe Pot while the Infinite Dragons activated will join the Void

12

THINK WUXING GAMEPLAY

A card is drawn from the top of the universe deck and laid face up in the pot. The Hands are dealt exactly like "Learn WuXing".

The same rules are in play as Learn WuXing. The difference being:

1. Card & Player Choice

i. The Players will have a hand of 2 cards to play with.

ii. Lead Player has a choice to play the Universe with a participating player or not the Universe and play another participating player direct.

Option 1: The Players take the top TWO cards from own deck & can now choose which card to play when it is their turn. Lead Player can now choose which card to play when it is their turn and choose to play against the Universe card or Player 2's hand instead. Like "Learn WuXing" the game rotates clockwise.

16

4. If another Destructive Star is activated by another player in the same play this will also stop the effect & both Destructive Stars will join the Universe Pot with the rest of the cards. No cards will go to the void.

NOTES

> This is a new game. It will be tweaked as time goes on. No given rule is set in stone. Feel free to make a few your own & please post suggestions on the website www.mywuxing.com or send to info@mywuxing.com

> Learn & Enjoy !